THE WILD

TOP 5 USES OF VR/AR

FOR AEC & BIM/VDC TEAMS

REMOTE COLLABORATION

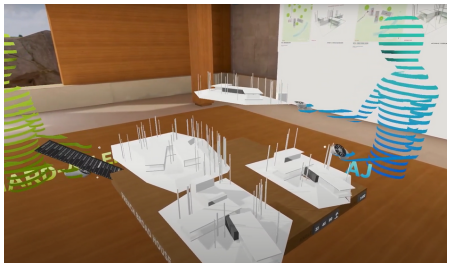
Meeting with global stakeholders for collaboration & design reviews is costly and difficult.

With all of your tools in one immersive workspace, AEC teams and clients can stay aligned from any time or place in the world using VR, leading to fewer meetings, business travel, and faster approvals.

PROTOTYPING

Articulating spatial design intent in 2D is often ineffective and physical prototypes are unsustainable.

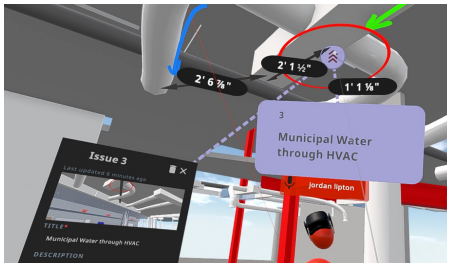
VR enables building teams to better communicate spatial ideas at human scale. From site planning to architectural variations, you can rapidly experience infinite iterations with your hands, saving materials and getting to final versions quicker.



BIM COORDINATION

RFI's are becoming costlier and clashes are more complex to coordinate across multiple trades.

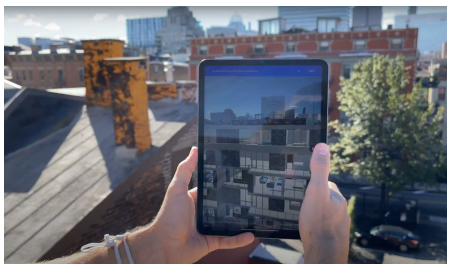
Access your virtual toolbelt to help understand the data behind spaces, reduce RFIS, and coordinate more efficiently. From immersive issue tracking to BIM/VDC inspecting & layer visibility settings, VR provides full life-cycle coordination.



FINISHING

Clients struggle to align on versions or understand the final picture until after construction.

Whether reviewing site facades with AR or tweaking materials for clients, you can test every option in real-life context to ensure you'll land on the right version together, allowing for co-creation and reduced design cycles.



PRESENTATIONS

Traditional presentations are static, time-consuming, and lack immersion.

With access from every device, VR/AR allows you to curate full-sensory presentations that speak to every learning style, winning new clients and racing projects forward for full-team approval.